

## Ceph - Bug #8254

### Not logging missing\_on\_shards properly

04/29/2014 06:39 PM - David Zafman

<b>Status:</b>	Resolved	<b>% Done:</b>	100%
<b>Priority:</b>	Urgent	<b>Spent time:</b>	0.00 hour
<b>Assignee:</b>	Loïc Dachary		
<b>Category:</b>	OSD		
<b>Target version:</b>	0.82		
<b>Source:</b>	other	<b>Reviewed:</b>	
<b>Tags:</b>		<b>Affected Versions:</b>	
<b>Backport:</b>	firefly	<b>ceph-qa-suite:</b>	
<b>Regression:</b>	No	<b>Pull request ID:</b>	
<b>Severity:</b>	3 - minor	<b>Crash signature:</b>	
<b>Description</b>			
<pre>2014-04-18 17:01:34.565301 7f69feae6700 10 osd.1 pg_epoch: 77 pg[3.2s0( v 77'466 lc 40'64 (0'0,77'466] local-les=73 n=465 ec=8 les/c 73/26 72/72/72) [1,5,0] r=0 lpr=72 pi=25-71/1 luod=77'465 rops=15 crt=71'434 mlcod 38'58 active+recovering m=357] continue_recovery_op: READING return RecoveryOp (hoid=d362481a/plana1323219-759/head//3 v=40'71 missing_on=1(0) missing_on_shards=@ recovery_info=ObjectRecoveryInfo(d362481a/plana1323219-759/head//3@40'71, copy_subset: [], clone_subset: {}) recovery_progress=ObjectRecoveryProgress(!first, data_recovered_to:2920448, data_complete:true, omap_recovered_to:, omap_complete:true) pending_read=0 obc refcount=1 state=WRITING waiting_on_pushes=1(0) extent_requested=2105344,1052672</pre>			
<p>Notice the missing_on_shards=@ in the log message.</p> <p>The ECBackend::RecoveryOp has "set&lt;shard_id_t&gt; missing_on_shards" that is output using operator&lt;&lt;() with the following:</p> <pre>&lt;&lt; " missing_on_shards=" &lt;&lt; rhs.missing_on_shards</pre>			
<p>Since shard_id_t is a uint8_t which is really an unsigned char a value of 0 is getting logged as @ instead of "0".</p>			
<b>Related issues:</b>			
Copied to Ceph - Backport #12965: Not logging missing_on_shards properly		<b>Rejected</b>	

### Associated revisions

#### Revision d723cac0 - 05/29/2014 09:11 PM - Loïc Dachary

osd: factorize shard\_id\_t/shard\_t into a struct

The struct contains a single uint8\_t and is preferred to control conversions that would otherwise be implicit. There is no difference between shard\_id\_t and shard\_t. The definition is moved in include/types.h so it is available to both hobject.h and osd\_types.h

<http://tracker.ceph.com/issues/8254> Fixes: #8254

Signed-off-by: Loic Dachary <[loic@dachary.org](mailto:loic@dachary.org)>

## History

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### #1 - 05/20/2014 01:35 PM - Samuel Just

- Priority changed from Normal to Urgent

### #2 - 05/24/2014 04:15 PM - Loïc Dachary

- Category set to OSD

- Status changed from 12 to Fix Under Review

- Assignee set to Loïc Dachary

- % Done changed from 0 to 80

[need review](#)

### #3 - 06/05/2014 04:53 AM - Loïc Dachary

- Status changed from Fix Under Review to Resolved

- Target version set to 0.82

- % Done changed from 80 to 100

### #4 - 09/05/2015 11:42 AM - Nathan Cutler

- Backport set to firefly

- Regression set to No