

## Ceph - Subtask #5213

Feature # 4929 (Resolved): Erasure encoded placement group

Subtask # 5046 (Resolved): Factor out PG logs, PG missing

### unit tests for src/osd/PGLog.{cc,h}

05/30/2013 03:29 PM - Loic Dachary

<b>Status:</b>	Resolved	<b>Start date:</b>	05/30/2013
<b>Priority:</b>	Normal	<b>Due date:</b>	
<b>Assignee:</b>	Loic Dachary	<b>% Done:</b>	100%
<b>Category:</b>	OSD	<b>Estimated time:</b>	0.00 hour
<b>Target version:</b>		<b>Spent time:</b>	20.50 hours
<b>Source:</b>		<b>Reviewed:</b>	
<b>Tags:</b>		<b>Affected Versions:</b>	
<b>Backport:</b>		<b>Pull request ID:</b>	
<b>Description</b>			
<a href="#">work in progress</a>			
<p>Focus on the functions related to log merging ( merge_log and proc_replica_log ) rather than the simpler functions. It may not be wise to cover 100% of the LOC because the redefinition of the API will force to rewrite the tests. When the logic is complex the tests will not need to be rewritten completely. But the accessors will change and since their semantic is trivial, the tests won't help in any way.</p>			
Pull requests			
<ul style="list-style-type: none"><li>• <a href="#">PGLog::merge_old_entry</a></li><li>• <a href="#">PGLog::merge_log</a></li><li>• <a href="#">PGLog::proc_replica_log</a></li></ul>			
Discussions			
<ul style="list-style-type: none"><li>• <a href="#">rationale for a PGLog::merge_old_entry case</a></li><li>• <a href="#">PGLog::merge_log clarification</a></li><li>• <a href="#">PGLog::rewind_divergent_log use case</a></li></ul>			

### Associated revisions

#### Revision 04e89a40 - 06/10/2013 12:08 PM - Loic Dachary

unit tests for PGLog::merge\_log

The tests covers 100% of the LOC of merge\_log. It is broken down in 7 cases to enumerate all the situations it must address. Each case is isolated in a independant code block where the conditions are reproduced. Where possible and sensible to read, a code block covers as much lines as possible. For instance:

```
The log entry (1,3) deletes the object x9 but the olog entry (2,3)
modifies it and is authoritative : the log entry (1,3) is divergent.
```

is the only test case covering a dozen "if" statements and half a dozen "while/for" loops. It covers all the lines but it would be useful to create others scenarii in the future.

Each test is made of a comment describing the test case, the definition of the data structures to create the desired conditons, a sequence of EXPECT\_\* checking that they are met, a single call to merge\_log and another sequence of EXPECT\_\* ( ordered to be easy to compare with the first sequence ) checking all the desired side effects.

The TestPGLog.cc file was untabified to improve the display of ascii

art when it is output as part of a diff.

<http://tracker.ceph.com/issues/5213> refs #5213

Signed-off-by: Loic Dachary <[loic@dachary.org](mailto:loic@dachary.org)>

**Revision 8f141c45 - 06/10/2013 12:08 PM - Loic Dachary**

unit tests for PGLog::rewind\_divergent\_log

The tests covers 100% of the LOC of rewind\_divergent\_log. There are three situations :

- throw an assert because the data is inconsistent
- special case when the entire logs is divergent
- regular workflow where all divergent entries are run to merge\_old\_entry

<http://tracker.ceph.com/issues/5213> refs #5213

Signed-off-by: Loic Dachary <[loic@dachary.org](mailto:loic@dachary.org)>

**Revision e11cc1c8 - 06/19/2013 06:52 PM - Loic Dachary**

add constness to PGLog::proc\_replica\_log

The function is made const by replacing a single call to log.objects[] with log.objects.find. The olog argument is also a const and does not require any change.

<http://tracker.ceph.com/issues/5213> refs #5213

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**Revision 4d77443d - 06/19/2013 06:52 PM - Loic Dachary**

unit tests for PGLog::proc\_replica\_log

The tests covers 100% of the LOC of proc\_replica\_log. It is broken down in 7 cases to enumerate all the situations it must address. Each case is isolated in a independant code block where the conditions are reproduced.

All tests are done on omissing and oinfo because they are the only data structures that can be modified by proc\_replica\_log.

The first case is a noop and checks that only last\_complete gets updated when there are no logs.

The following case includes entries that are supposed to be ignored ( x7, x8 and xa ), however this is not an actual proof that the code ignoring them is actually run : it only shows in the code coverage report.

The log entry (1,3) modifies the object x9 but the olog entry (2,3) deletes it : log is authoritative and the object is added to missing. x7 is divergent and ignored. x8 has a more recent version in the log and the olog entry is ignored. xa is past last\_backfill and ignored.

The other cases are a variation of the first case with minimal changes to make them easier to understand and adapt. For instance most of them start with a tail that is the same ( object with hash x5 and both at version 1,1 ).

<http://tracker.ceph.com/issues/5213> refs #5213

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## History

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### #1 - 05/31/2013 11:51 AM - Loic Dachary

- Description updated

- % Done changed from 0 to 10

### #2 - 05/31/2013 11:54 AM - Loic Dachary

- Description updated

### #3 - 06/02/2013 04:43 AM - Loic Dachary

- Description updated

### #4 - 06/07/2013 06:36 AM - Loic Dachary

- Description updated

### #5 - 06/07/2013 06:38 AM - Loic Dachary

- Description updated

**#6 - 06/07/2013 06:38 AM - Loic Dachary**

- % Done changed from 10 to 30

**#7 - 06/07/2013 06:39 AM - Loic Dachary**

- Description updated

**#8 - 06/07/2013 09:18 AM - Loic Dachary**

- Description updated

**#9 - 06/08/2013 01:19 AM - Loic Dachary**

- Description updated

- % Done changed from 30 to 40

**#10 - 06/10/2013 04:15 PM - Loic Dachary**

[related thread](#)

```
<sjust> I'm not sure I understand your question
<sjust> it shouldn't happen with default settings
<loicd> that's what confused me I guess. When can it happen ?
<sjust> but if you turn the min log entries option to a small number, the primary might wake up after a brief
nap to find that all of its entries are divergent
<sjust> although now it seems like that should cause backfill
<sjust> hmm
* loicd thinking
<sjust> ah, if log.tail == auth_log.head
<loicd> but
<loicd> assert(newhead > log.tail);
<loicd> would throw then, right ?
<sjust> yeah, you are right
<sjust> I don't think that case can happen
* loicd digging the history of changes for a hint
<sjust> loicd: I think there may be a conflict with calc_acting where it chooses which peers can be activated,
you may want to make a bug
<loicd> ok, sjust I'll check this tomorrow morning. Thanks for the advice :-)
<sjust> I think the assert is actually wrong, but we'll never see the problem case due to osd_min_pg_log_entries
es
<loicd> the history goes straight back to when rewind_divergent_log was not yet a function on its own, difficult
to compare
<sjust> yeah, the history probably won't be a lot of help
<loicd> not sure to understand why osd_min_pg_log_entries makes it impossible for newhead to be <= log.tail
* loicd thinking
<sjust> not impossible, but very unlikely
* loicd contemplates
<loicd> // The logs must overlap.
<loicd> assert(log.head >= olog.tail && olog.head >= log.tail);
<sjust> right, the question is whether the constraint is
<sjust> log.head >= olog.tail
<sjust> or
<sjust> log.head > olog.tail
<sjust> in the latter case, there may be no entries in common
<sjust> in the former case, there must be at least 1 entry in common
<loicd> so the assert can only be triggered if olog.head == log.tail because of the previous assert on olog.h
ead >= log.tail)
```

**#11 - 06/17/2013 02:47 AM - Loic Dachary**

- *Description updated*
- *% Done changed from 40 to 60*

**#12 - 06/17/2013 12:25 PM - Loic Dachary**

- *Description updated*

**#13 - 06/19/2013 11:14 PM - Loic Dachary**

- *Status changed from In Progress to Resolved*
- *% Done changed from 60 to 100*
- *translation missing: en.field\_remaining\_hours set to 0.00*

**#14 - 08/05/2013 07:22 AM - Loic Dachary**

- *Category changed from common to OSD*
- *Estimated time set to 0.00 h*