

## rgw - Backport #49131

### octopus: multipart object names may have null characters

02/03/2021 01:50 PM - Backport Bot

<b>Status:</b> Resolved	<b>Spent time:</b> 0.00 hour
<b>Priority:</b> Normal	
<b>Assignee:</b> Nathan Cutler	
<b>Target version:</b> v15.2.10	
<b>Release:</b> octopus	<b>Crash signature (v2):</b>
<b>Crash signature (v1):</b>	
<b>Description</b> <a href="https://github.com/ceph/ceph/pull/39277">https://github.com/ceph/ceph/pull/39277</a>	
<b>Related issues:</b> Copied from rgw - Bug #48874: multipart object names may have null characters <b>Resolved</b>	

### History

#### #1 - 02/03/2021 01:50 PM - Backport Bot

- Copied from Bug #48874: multipart object names may have null characters added

#### #2 - 02/03/2021 07:45 PM - Nathan Cutler

- Description updated

- Status changed from New to In Progress

- Assignee set to Nathan Cutler

#### #3 - 02/24/2021 10:23 PM - Yuri Weinstein

Backport Bot wrote:

<https://github.com/ceph/ceph/pull/39277>

merged

#### #4 - 02/25/2021 01:40 PM - Nathan Cutler

- Status changed from In Progress to Resolved

- Target version set to v15.2.10

This update was made using the script "backport-resolve-issue".

backport PR <https://github.com/ceph/ceph/pull/39277>

merge commit 60dbe1f5c05404e38652ffcbd63767d6d515295c (v15.2.9-5-g60dbe1f5c05)