

RADOS - Bug #44827

osd: incorrect read bytes stat in SPARSE_READ

03/31/2020 04:38 AM - Yan Jun

Status: Resolved	% Done: 0%
Priority: Normal	Spent time: 0.00 hour
Assignee: Yan Jun	
Category:	
Target version:	
Source:	Affected Versions:
Tags:	ceph-qa-suite: rados
Backport: octopus	Component(RADOS):
Regression: No	Pull request ID: 34229
Severity: 3 - minor	Crash signature:
Reviewed:	
Description	
the local variable 'total_read', which is always zero in code was used to accumulate total bytes it reads from bluestore	
Related issues:	
Copied to RADOS - Backport #45041: octopus: osd: incorrect read bytes stat in... Resolved	

History

#1 - 03/31/2020 04:37 PM - Neha Ojha

- Project changed from Ceph to RADOS
- Subject changed from octopus: osd: incorrect read bytes stat in SPARSE_READ to osd: incorrect read bytes stat in SPARSE_READ
- Status changed from New to Fix Under Review
- Backport set to octopus
- Pull request ID set to 34229

#2 - 04/08/2020 07:43 AM - Kefu Chai

- Status changed from Fix Under Review to Pending Backport
- Assignee set to Yan Jun

#3 - 04/11/2020 09:37 AM - Nathan Cutler

- Copied to Backport #45041: octopus: osd: incorrect read bytes stat in SPARSE_READ added

#4 - 05/11/2020 02:23 PM - Nathan Cutler

- Status changed from Pending Backport to Resolved

While running with --resolve-parent, the script "backport-create-issue" noticed that all backports of this issue are in status "Resolved" or "Rejected".