ent_list not cleared inside each loop of bucket list

ent_list not cleared inside each loop of bucket list, so old item in ent_list will be checked multiple times and occupy more memory.

Related issues:
- Precedes rgw - Bug #44395: rgw: cls_bucket_list_(un)ordered should clear results collection added
- Copied to rgw - Backport #44471: mimic: ent_list not cleared inside each loop... (Rejected)
- Copied to rgw - Backport #44472: nautilus: ent_list not cleared inside each l... (Resolved)

History

#1 - 03/05/2020 04:34 PM - J. Eric Ivancich
- Status changed from New to Pending Backport
- Assignee set to Zongyou Yao
- Target version set to v15.0.0
- Backport changed from nautilus to nautilus,mimic

#2 - 03/05/2020 05:40 PM - J. Eric Ivancich
- Precedes Bug #44395: rgw: cls_bucket_list_(un)ordered should clear results collection added

#3 - 03/06/2020 10:31 AM - Nathan Cutler
- Copied to Backport #44471: mimic: ent_list not cleared inside each loop of bucket list added

#4 - 03/06/2020 10:31 AM - Nathan Cutler
- Copied to Backport #44472: nautilus: ent_list not cleared inside each loop of bucket list added

#5 - 01/27/2021 08:02 PM - Nathan Cutler
- Status changed from Pending Backport to Resolved

While running with --resolve-parent, the script "backport-create-issue" noticed that all backports of this issue are in status "Resolved" or "Rejected".