

Ceph - Backport #41443

nautilus: osd: need clear PG_STATE_CLEAN when repair object

08/26/2019 02:22 PM - Nathan Cutler

Status: Resolved	Spent time: 0.00 hour
Priority: Normal	
Assignee: Nathan Cutler	
Target version: v14.2.5	
Release: nautilus	Crash signature:
Description https://github.com/ceph/ceph/pull/30050	
Related issues:	
Copied from Ceph - Bug #41348: osd: need clear PG_STATE_CLEAN when repair object	Resolved 08/20/2019

History

#1 - 08/26/2019 02:22 PM - Nathan Cutler

- Copied from Bug #41348: osd: need clear PG_STATE_CLEAN when repair object added

#2 - 08/30/2019 10:01 PM - Nathan Cutler

- Description updated

- Status changed from New to In Progress

- Assignee set to Nathan Cutler

#3 - 11/04/2019 08:49 PM - Yuri Weinstein

Nathan Cutler wrote:

<https://github.com/ceph/ceph/pull/30050>

merged

#4 - 11/05/2019 12:49 PM - Nathan Cutler

- Status changed from In Progress to Resolved

- Target version set to v14.2.5

This update was made using the script "backport-resolve-issue".

backport PR <https://github.com/ceph/ceph/pull/30050>

merge commit 1e9b4a18bc104ac714955cc6c156531d5239a126 (v14.2.4-276-g1e9b4a18bc)