

Ceph - Backport #41442

mimic: osd: need clear PG_STATE_CLEAN when repair object

08/26/2019 02:22 PM - Nathan Cutler

Status: Resolved	Spent time: 0.00 hour
Priority: Normal	
Assignee: Nathan Cutler	
Target version: v13.2.7	
Release: mimic	Crash signature:
Description https://github.com/ceph/ceph/pull/30243	
Related issues:	
Copied from Ceph - Bug #41348: osd: need clear PG_STATE_CLEAN when repair object	Resolved 08/20/2019

History

#1 - 08/26/2019 02:22 PM - Nathan Cutler

- Copied from Bug #41348: osd: need clear PG_STATE_CLEAN when repair object added

#2 - 09/07/2019 09:40 AM - Nathan Cutler

- Description updated

- Status changed from New to In Progress

- Assignee set to Nathan Cutler

#3 - 10/03/2019 11:30 PM - Yuri Weinstein

Nathan Cutler wrote:

<https://github.com/ceph/ceph/pull/30243>

merged

#4 - 10/04/2019 08:45 AM - Nathan Cutler

- Status changed from In Progress to Resolved

- Target version set to v13.2.7

This update was made using the script "backport-resolve-issue".

backport PR <https://github.com/ceph/ceph/pull/30243>

merge commit a4a2cf2486b5f434158ef2005a7b854813dd98d6 (v13.2.6-428-ga4a2cf2486b)