

Ceph - Bug #40588

mimic: mds: msg weren't destroyed before handle_client_reconnect returned, if the reconnect msg was from non-existent session

06/30/2019 01:29 AM - shen hang

Status: Pending Backport	Start date:
Priority: Normal	Due date:
Assignee: shen hang	% Done: 0%
Category:	Estimated time: 0.00 hour
Target version: v13.2.6	Spent time: 0.00 hour
Source:	Reviewed:
Tags:	Affected Versions: v12.2.13, v13.2.6
Backport: luminous	ceph-qa-suite:
Regression: No	Pull request ID: 28796
Severity: 3 - minor	
Description in the function handle_client_reconnect Session *session = mds->get_session(m); if (!session) return; msg weren't destroyed before handle_client_reconnect returned, if the reconnect msg was from non-existent session.	
Related issues: Related to fs - Bug #39026: mds: crash during mds restart Resolved Copied to fs - Backport #40807: luminous: mds: msg weren't destroyed before h... In Progress	

History

#1 - 06/30/2019 02:04 AM - shen hang

<https://github.com/ceph/ceph/pull/28796>

#2 - 06/30/2019 08:27 AM - Nathan Cutler

- Status changed from New to Need Review

- Backport set to luminous

#3 - 07/08/2019 12:36 PM - Nathan Cutler

- Pull request ID set to 28796

#4 - 07/17/2019 06:27 PM - Patrick Donnelly

- Assignee set to shen hang

- Start date deleted (06/30/2019)

- Affected Versions v12.2.13 added

#5 - 07/17/2019 06:30 PM - Patrick Donnelly

- Related to Backport #39191: luminous: mds: crash during mds restart added

#6 - 07/17/2019 06:30 PM - Patrick Donnelly

- Related to Backport #39193: mimic: mds: crash during mds restart added

#7 - 07/17/2019 06:57 PM - Patrick Donnelly

- Subject changed from *msg weren't destroyed before handle_client_reconnect returned, if the reconnect msg was from non-existent session* to *mimic: mds: msg weren't destroyed before handle_client_reconnect returned, if the reconnect msg was from non-existent session*

#8 - 07/17/2019 07:39 PM - Yuri Weinstein

shen hang wrote:

<https://github.com/ceph/ceph/pull/28796>

merged

#9 - 07/17/2019 07:53 PM - Patrick Donnelly

- Status changed from *Need Review* to *Pending Backport*

#10 - 07/17/2019 07:53 PM - Patrick Donnelly

- Copied to Backport #40807: *luminous: mds: msg weren't destroyed before handle_client_reconnect returned, if the reconnect msg was from non-existent session* added

#11 - 07/22/2019 08:39 AM - Nathan Cutler

- Related to Bug #39026: *mds: crash during mds restart* added

#12 - 07/22/2019 08:39 AM - Nathan Cutler

- Related to deleted (Backport #39191: *luminous: mds: crash during mds restart*)

#13 - 07/22/2019 08:39 AM - Nathan Cutler

- Related to deleted (Backport #39193: *mimic: mds: crash during mds restart*)

#14 - 09/13/2019 06:34 PM - Patrick Donnelly

- Subject changed from *mimic: mds: msg weren't destroyed before handle_client_reconnect returned, if the reconnect msg was from non-existent session* to *mimic: mds: msg weren't destroyed before handle_client_reconnect returned, if the reconnect msg was from non-existent session*