librbd AIO completions can fire concurrently from multiple threads

06/18/2019 08:36 PM - Jason Dillaman

In the case of 'rbd export', this will result in data corruption for the exported image. All user-facing AIO callbacks should be fired from a single thread for consistency.

History
#1 - 06/18/2019 09:55 PM - Jason Dillaman
- Backport set to nautilus

#2 - 06/18/2019 10:25 PM - Jason Dillaman
- Backport deleted (nautilus)

#3 - 06/25/2019 02:43 PM - Jason Dillaman
- Status changed from In Progress to Fix Under Review
- Pull request ID set to 28743

#4 - 07/01/2019 01:49 PM - Mykola Golub
- Status changed from Fix Under Review to Resolved