

Ceph - Backport #40231

nautilus: maybe_remove_pg_upmap can be super inefficient for large clusters

06/10/2019 10:28 AM - Nathan Cutler

Status: Resolved	Spent time: 0.00 hour
Priority: Normal	
Assignee: Nathan Cutler	
Target version: v14.2.3	
Release: nautilus	Crash signature (v2):
Crash signature (v1):	
Description https://github.com/ceph/ceph/pull/28756	
Related issues: Copied from Ceph - Bug #40104: maybe_remove_pg_upmap can be super inefficient... Resolved 06/01/2019	

History

#1 - 06/10/2019 10:28 AM - Nathan Cutler

- Copied from Bug #40104: maybe_remove_pg_upmap can be super inefficient for large clusters added

#2 - 06/26/2019 03:25 PM - Nathan Cutler

- Description updated

- Status changed from New to In Progress

- Assignee set to Nathan Cutler

#3 - 07/30/2019 10:17 PM - Yuri Weinstein

Nathan Cutler wrote:

<https://github.com/ceph/ceph/pull/28756>

merged

#4 - 08/21/2019 02:25 PM - Nathan Cutler

- Status changed from In Progress to Resolved

- Target version set to v14.2.3

This update was made using the script "backport-resolve-issue".

backport PR <https://github.com/ceph/ceph/pull/28756>

merge commit b09a987bea19ec09529f24f2991e9ac81a0a2282 (v14.2.2-159-gb09a987bea)