rgw - Bug #40178

rgw/OutputDataSocket: append_output(buffer::list&) says it will (but does not) discard output at data_max_backlog

06/05/2019 07:34 PM - Matt Benjamin

Status: Resolved  % Done: 0%
Priority: Normal  Spent time: 0.00 hour
Assignee: Matt Benjamin

Target version:
Source:
Tags: ceph-qa-suite:
Backport: nautilus, mimic, luminous  Pull request ID: 28415
Regression: No  Crash signature (v1):
Severity: 3 - minor  Crash signature (v2):
Reviewed:

Description
A dout message in OutputDataSocket::append_output() states that data will be dropped when appending would cause data_max_backlog to be exceeded--but the method appends it anyway.

Related issues:
Copied to rgw - Backport #40349: nautilus: rgw/OutputDataSocket: append_output... Resolved
Copied to rgw - Backport #40350: luminous: rgw/OutputDataSocket: append_output... Resolved
Copied to rgw - Backport #40351: mimic: rgw/OutputDataSocket: append_output(b... Resolved

History
#1 - 06/05/2019 07:35 PM - Matt Benjamin
- Pull request ID set to 28415

#2 - 06/06/2019 01:05 PM - Matt Benjamin
- Status changed from In Progress to Fix Under Review

#3 - 06/13/2019 05:57 PM - Matt Benjamin
- Status changed from Fix Under Review to Pending Backport

#4 - 06/13/2019 09:01 PM - Nathan Cutler
- Copied to Backport #40349: nautilus: rgw/OutputDataSocket: append_output(buffer::list&) says it will (but does not) discard output at data_max_backlog  added

#5 - 06/13/2019 09:01 PM - Nathan Cutler
- Copied to Backport #40350: luminous: rgw/OutputDataSocket: append_output(buffer::list&) says it will (but does not) discard output at data_max_backlog  added

#6 - 06/13/2019 09:01 PM - Nathan Cutler
- Copied to Backport #40351: mimic: rgw/OutputDataSocket: append_output(buffer::list&) says it will (but does not) discard output at data_max_backlog  added

#7 - 11/20/2019 10:15 AM - Nathan Cutler
While running with --resolve-parent, the script "backport-create-issue" noticed that all backports of this issue are in status "Resolved" or "Rejected".