

rbd - Bug #39521

Fast-diff can be disabled w/o disabling object-map

04/29/2019 12:41 PM - Jason Dillaman

Status: Resolved	% Done: 0%
Priority: Normal	Spent time: 0.00 hour
Assignee: Jason Dillaman	
Category:	
Target version:	
Source:	Affected Versions:
Tags:	ceph-qa-suite:
Backport: nautilus	Pull request ID: 28051
Regression: No	Crash signature (v1):
Severity: 3 - minor	Crash signature (v2):
Reviewed:	
Description Related to the changes from https://tracker.ceph.com/issues/24065 . Running "rbd feature disable <image> fast-diff" will disable just fast-diff and leave object-map enabled.	
Related issues:	
Related to rbd - Feature #24065: [fast-diff] interlock object-map/fast-diff f...	Resolved 05/09/2018
Related to Dashboard - Feature #39451: mgr/dashboard: Interlock `fast-diff` a...	Resolved
Copied to rbd - Backport #39739: nautilus: Fast-diff can be disabled w/o disa...	Resolved

History

#1 - 05/02/2019 11:00 AM - Lenz Grimmer

- Related to Feature #24065: [fast-diff] interlock object-map/fast-diff features together added

#2 - 05/02/2019 11:01 AM - Lenz Grimmer

- Related to Feature #39451: mgr/dashboard: Interlock `fast-diff` and `object-map` added

#3 - 05/09/2019 07:07 PM - Jason Dillaman

- Status changed from New to In Progress

- Assignee set to Jason Dillaman

#4 - 05/09/2019 07:38 PM - Jason Dillaman

- Status changed from In Progress to Fix Under Review

- Pull request ID set to 28051

#5 - 05/13/2019 12:25 PM - Mykola Golub

- Status changed from Fix Under Review to Pending Backport

#6 - 05/14/2019 11:40 AM - Nathan Cutler

- Copied to Backport #39739: nautilus: Fast-diff can be disabled w/o disabling object-map added

#7 - 06/18/2019 07:28 AM - Nathan Cutler

- Status changed from Pending Backport to Resolved