

rbd - Backport #39500

luminous: snapshot object maps can go inconsistent during copyup

04/26/2019 03:45 PM - Nathan Cutler

Status: Rejected	Spent time: 0.00 hour
Priority: Normal	
Assignee: Nathan Cutler	
Target version:	
Release: luminous	Crash signature:
Description	
Related issues:	
Follows rbd - Backport #39194: luminous: Several race conditions are possible...	Rejected
Copied from rbd - Bug #39435: snapshot object maps can go inconsistent during...	Pending Backport #39500

History

#1 - 04/26/2019 03:45 PM - Nathan Cutler

- Copied from Bug #39435: snapshot object maps can go inconsistent during copyup added

#2 - 05/17/2019 01:35 PM - Nathan Cutler

- Follows Backport #39194: luminous: Several race conditions are possible between io::ObjectRequest and io::CopyupRequest added

#3 - 05/17/2019 01:36 PM - Nathan Cutler

- Status changed from New to Need More Info

- Assignee set to Nathan Cutler

#4 - 04/16/2020 04:54 PM - Jason Dillaman

- Status changed from Need More Info to Rejected

Luminous is effectively EOL -- closing