

## RADOS - Bug #26998

### IOPS churn with "osd op queue" = "mclock\_opclass" or "mclock\_client"

08/22/2018 02:13 AM - Kefu Chai

<b>Status:</b>	Resolved	<b>% Done:</b>	0%
<b>Priority:</b>	Normal	<b>Spent time:</b>	0.00 hour
<b>Assignee:</b>	Kefu Chai		
<b>Category:</b>	Performance/Resource Usage		
<b>Target version:</b>			
<b>Source:</b>		<b>Affected Versions:</b>	
<b>Tags:</b>		<b>ceph-qa-suite:</b>	
<b>Backport:</b>		<b>Component(RADOS):</b>	OSD
<b>Regression:</b>	No	<b>Pull request ID:</b>	
<b>Severity:</b>	3 - minor	<b>Crash signature (v1):</b>	
<b>Reviewed:</b>		<b>Crash signature (v2):</b>	
<b>Description</b>			
for more details on this issue, please refer to <a href="https://github.com/ceph/dmcclock/pull/58">https://github.com/ceph/dmcclock/pull/58</a> . in short, if "osd op queue" is "mclock_opclass" or "mclock_client" on OSD, the IOPS churns around expected number.			

#### History

#1 - 08/22/2018 02:14 AM - Kefu Chai

- Assignee set to Kefu Chai

- <https://github.com/ceph/dmcclock/pull/58>

- <https://github.com/ceph/ceph/pull/23643>

#2 - 08/22/2018 02:56 AM - Kefu Chai

- Status changed from New to 17

#3 - 08/23/2018 11:23 AM - Kefu Chai

- Status changed from 17 to Resolved