

CephFS - Bug #19306

fs: mount NFS to cephfs, and then ls a directory containing a large number of files, resulting in ls hang.

03/19/2017 08:25 AM - geng jichao

Status:	Resolved	% Done:	0%
Priority:	Normal		
Assignee:	Zheng Yan		
Category:			
Target version:			
Source:		ceph-qa-suite:	
Tags:		Component(FS):	
Backport:		Labels (FS):	
Regression:	No	Pull request ID:	
Severity:	3 - minor	Crash signature (v1):	
Reviewed:		Crash signature (v2):	
Affected Versions:			
Description <p>The ceph_readdir function save lot of date in the file->private_date, include the last_name which uses as offset. However, in the nfs or cifs system file, when read a directory, they will open and close the directory many times, because the contents of the directory cannot be read once, this lead to last_name be null, and start reading from the beginning every time. Finally, the time complexity of readdir is $O(n^2)$, the n is file nums/max_readdir.</p> <p>the nfs readdir code is at fs/nfsd/vfs.c/nfsd_readdir.</p> <p>the kernel version is 4.4.0-46.</p>			

History

#1 - 03/19/2017 09:07 AM - Nathan Cutler

- Tracker changed from Tasks to Support
- Project changed from Stable releases to CephFS
- Target version deleted (v10.2.7)
- Release set to jewel
- Affected Versions v10.2.6 added

#2 - 03/21/2017 03:18 PM - John Spray

- Tracker changed from Support to Bug
- Project changed from CephFS to Linux kernel client
- Subject changed from mount NFS to cephfs, and then ls a directory containing a large number of files, resulting in ls hang. to kcephfs: mount NFS to cephfs, and then ls a directory containing a large number of files, resulting in ls hang.
- Regression set to No
- Severity set to 3 - minor
- Release deleted (jewel)
- Affected Versions deleted (v10.2.6)

#3 - 03/22/2017 03:38 AM - Zheng Yan

- Project changed from Linux kernel client to CephFS
- Subject changed from kcephfs: mount NFS to cephfs, and then ls a directory containing a large number of files, resulting in ls hang. to fs: mount NFS to cephfs, and then ls a directory containing a large number of files, resulting in ls hang.

This bug is not specific to kernel client. Enabling directory fragments can help. The complete fix is make client encode hash of last dentry in readdir request.

#4 - 03/22/2017 06:31 AM - geng jichao

I have used the offset parameter of the `ceph_dir_llseek` function, and it will be passed to mds in readdir request, if the `last_name` is null, I will use the offset as `offset_hash` in the `handle_client_readdir`. It can avoid unnecessary requests to mds, the performance has been greatly improved, but I do not know how to fill in the cache, the `ceph_readdir_cache_control.index` may be reset to zero, which will cause the contents of the cache error.

#5 - 03/27/2017 01:40 PM - John Spray

- Assignee set to Jeff Layton

#6 - 04/03/2017 12:53 PM - Zheng Yan

- Status changed from New to In Progress

- Assignee changed from Jeff Layton to Zheng Yan

#7 - 04/04/2017 01:50 PM - Zheng Yan

- Status changed from In Progress to Fix Under Review

<https://github.com/ceph/ceph/pull/14317>

#8 - 04/05/2017 01:32 AM - Zheng Yan

kernel patch <https://github.com/ceph/ceph-client/commit/b7e2eee12aa174bc91279a7cee85e9ea73092bad>

#9 - 04/05/2017 05:52 AM - geng jichao

I have a question, if the file struct is destroyed, how to ensure that `cache_ctl.index` is correct?

In other words, `req->r_readdir_cache_idx = fi.readdir_cache_idx`, then `cache_ctl.index = req->r_readdir_cache_idx`, but when the file struct is destroyed, the `fi.readdir_cache_idx` is reset to zero, this causes the cache error.

#10 - 04/05/2017 09:20 AM - Zheng Yan

geng jichao wrote:

I have a question, if the file struct is destroyed, how to ensure that `cache_ctl.index` is correct?

In other words, `req->r_readdir_cache_idx = fi.readdir_cache_idx`, then `cache_ctl.index = req->r_readdir_cache_idx`, but when the file struct is destroyed, the `fi.readdir_cache_idx` is reset to zero, this causes the cache error.

`req->r_readdir_cache_idx` is -1 by default. cache is disabled unless `ceph_readdir_prepopulate()` set it to 0

#11 - 04/24/2017 09:12 PM - John Spray

The userspace piece (<https://github.com/ceph/ceph/pull/14317>) has merged.

Zheng: please resolve the ticket when the kernel part has gone upstream

#12 - 09/28/2017 10:04 AM - Zheng Yan

- *Status changed from Fix Under Review to Resolved*