

rgw - Bug #17632

byte ranges on slo/dlo objects broken in master

10/20/2016 04:14 AM - Marcus Watts

Status:	New	% Done:	0%
Priority:	Normal	Spent time:	0.00 hour
Assignee:	Radoslaw Zarzynski		
Category:			
Target version:			
Source:	other	Affected Versions:	
Tags:		ceph-qa-suite:	
Backport:		Pull request ID:	
Regression:	No	Crash signature (v1):	
Severity:	3 - minor	Crash signature (v2):	
Reviewed:			

Description

The ceph master branch contains code that rejects byte ranges on swift DLO / SLO objects.

File "dlo-byterange.txt" describes how to recreate the problem.

The problem appears to have been introduced by commit a94ec15a3b67795fed6008520eae0ca4f43f38b3 which is in response to <http://tracker.ceph.com/issues/16388>

This problem is only in master -not in jewel or hammer.

Reverting this commit restores correct behavior for this problem.

History

#1 - 05/24/2017 03:57 PM - Greg Farnum

- Project changed from Ceph to rgw

#2 - 05/24/2017 06:32 PM - Yehuda Sadeh

- Assignee set to Radoslaw Zarzynski

is this still a problem?

Files

dlo-byterange.txt	2.71 KB	10/20/2016	Marcus Watts
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