

Ceph - Bug #1733

rados bench duration can be ignored

11/17/2011 08:58 AM - Josh Durgin

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|--------------------------------------------------------------------------------------------------------------------------------------------|------------------------------|
| Status: Duplicate | % Done: 0% |
| Priority: High | Spent time: 0.00 hour |
| Assignee: | |
| Category: | |
| Target version: v0.39 | |
| Source: | Affected Versions: |
| Tags: | ceph-qa-suite: |
| Backport: | Pull request ID: |
| Regression: No | Crash signature (v1): |
| Severity: 3 - minor | Crash signature (v2): |
| Reviewed: | |
| Description | |
| Sometimes a thrashing run with rados bench will continue indefinitely, with rados bench continuing to write after its timeout has expired. | |

History

#1 - 11/17/2011 09:05 AM - Greg Farnum

Is it generating new writes, or waiting for old writes to complete?

The time you give rados bench was never intended to be an absolute upper-limit; that's the point at which it stops sending new writes to the OSDs — but then it waits until all its old writes have completed before exiting.

#2 - 11/17/2011 10:51 AM - Sage Weil

- translation missing: en.field_position set to 3

#3 - 11/17/2011 10:52 AM - Sage Weil

- Priority changed from Normal to High

#4 - 11/17/2011 11:06 AM - Josh Durgin

- Status changed from New to Duplicate

Probably caused by [#1351](#).