

rgw - Bug #16742

multisite bucket sync doesn't retry objects that it fails to fetch

07/19/2016 08:30 PM - Casey Bodley

| | |
|---|------------------------------|
| Status: Resolved | % Done: 0% |
| Priority: Urgent | Spent time: 0.00 hour |
| Assignee: | |
| Category: | |
| Target version: | |
| Source: other | Affected Versions: |
| Tags: | ceph-qa-suite: |
| Backport: jewel | Pull request ID: |
| Regression: No | Crash signature (v1): |
| Severity: 3 - minor | Crash signature (v2): |
| Reviewed: | |
| Description Reading through logs downstream QA, I see some large multipart objects that we fail to sync with 'store->fetch_remote_obj()' returned r=-5'. On errors, we still update the incremental sync marker, so we never try to fetch it again. | |
| Related issues: Copied to rgw - Backport #16794: jewel: multisite bucket sync doesn't retry o... Resolved | |

History

#1 - 07/19/2016 10:30 PM - Yehuda Sadeh

- Priority changed from Normal to Urgent

#2 - 07/19/2016 10:38 PM - Yehuda Sadeh

See <https://github.com/ceph/ceph/pull/10355>

#3 - 07/21/2016 10:02 PM - Yehuda Sadeh

- Status changed from New to Pending Backport

- Backport set to jewel

#4 - 07/22/2016 08:36 PM - Nathan Cutler

- Copied to Backport #16794: jewel: multisite bucket sync doesn't retry objects that it fails to fetch added

#5 - 09/29/2016 05:52 PM - Yehuda Sadeh

- Status changed from Pending Backport to Resolved