

## "ceph pool set-quota max\_bytes" fails to work

<b>Status:</b>	New	<b>% Done:</b>	0%
<b>Priority:</b>	Normal	<b>Spent time:</b>	0.00 hour
<b>Assignee:</b>			
<b>Category:</b>			
<b>Target version:</b>			
<b>Source:</b>	other	<b>Reviewed:</b>	
<b>Tags:</b>		<b>Affected Versions:</b>	0.86
<b>Backport:</b>		<b>Pull request ID:</b>	

[illegible]

0	0	0	0	0	0	0	0	0	0
pool	-		0	0	0	0	0	0	0
0	0	0							
pool1	-		1	3	0	0			
3	7	1			0	0		6	
rbd	-		0	0	0	0			
0	0	0			0	0		0	
test1112223333	-		1	4	0	0			
44	0	0			0	0		542592	4069
tttttttt	-		0	1	0	0			
0	0	0			0	0		0	
total used		39729608	15						
total avail		65076792							
total space		104806400							

```
[root@server22 home]# md5sum test
b0d54726a04506c3dcfede0a521ec571  test
[root@server22 home]# md5sum test1
b0d54726a04506c3dcfede0a521ec571  test1
[root@server22 home]#
```

**#3 - 07/31/2015 02:56 PM - Kefu Chai**

- Subject changed from *ceph pool set-quota max\_bytes does not useful!* to *"ceph pool set-quota max\_bytes" fails to work*
- Description updated

**#4 - 09/08/2015 02:30 PM - Sage Weil**

- Assignee set to Kefu Chai

**#5 - 09/09/2015 09:24 AM - Kefu Chai**

- Tracker changed from *Bug* to *Feature*
- Status changed from *New* to *12*
- Assignee deleted (Kefu Chai)
- Priority changed from *High* to *Normal*

ceph zte, i am afraid that this is how ceph works.

the client checks the full-ness of the pool when it **submits** the requests. but it does not compare the expected size of pool **after** the write op is submitted, with the quota. the full-ness stats are populated with osdmap.

so i'd take this as a feature request, not a bug.

**#6 - 12/05/2019 09:35 PM - Patrick Donnelly**

- Status changed from *12* to *New*