

## rbd - Feature #12112

### rbd: add --object-size option

06/22/2015 06:31 PM - Josh Durgin

<b>Status:</b>	Resolved	<b>% Done:</b>	0%
<b>Priority:</b>	Normal	<b>Spent time:</b>	0.00 hour
<b>Assignee:</b>	Vikhyat Umrao		
<b>Category:</b>			
<b>Target version:</b>	10.0.2		
<b>Source:</b>	Development	<b>Reviewed:</b>	
<b>Tags:</b>		<b>Affected Versions:</b>	
<b>Backport:</b>		<b>Pull request ID:</b>	

#### Description

Object size can be specified when creating an image with the --order option, as a number of bits in the size. An option to specify it directly (i.e. --object-size 2M) would be easier to use.

Add this option, and keep the old one for backwards compatibility. For simplicity, round up the object size to the nearest power of 2.

#### History

##### #1 - 06/23/2015 08:50 AM - Vikhyat Umrao

- Status changed from New to In Progress

- Assignee set to Vikhyat Umrao

##### #2 - 08/26/2015 07:20 PM - Vikhyat Umrao

- Status changed from In Progress to Fix Under Review

<https://github.com/ceph/ceph/pull/6830>

##### #3 - 09/01/2015 03:53 PM - Josh Durgin

- Target version set to v10.0.1

##### #4 - 12/09/2015 12:10 AM - Josh Durgin

- Status changed from Fix Under Review to Resolved

- Target version changed from v10.0.1 to 10.0.2