

rbd - Backport #11731

Objectcacher setting max object counts too low

05/22/2015 12:16 AM - Loic Dachary

Status: Resolved	Spent time: 0.00 hour
Priority: Normal	
Assignee: Nathan Cutler	
Target version: v0.80.11	
Release: firefly	
Description https://github.com/ceph/ceph/pull/4639	
Related issues: Copied from rbd - Bug #7385: Objectcacher setting max object counts too low Resolved 02/10/2014	

History

#1 - 05/22/2015 08:36 AM - Loic Dachary

- Status changed from New to In Progress

#2 - 05/29/2015 04:49 PM - Nathan Cutler

- Release set to firefly

#3 - 07/24/2015 06:58 PM - Nathan Cutler

- Status changed from In Progress to Resolved